**Vokabeltrainer** (**vokabeln.html**)

<!DOCTYPE html>

**<html>**

 **<head>**

 **<script>**

 var n = **-1**;

 var frage = new Array();

 var antwort = new Array();

 frage[**0**] = **"Tisch"**;

 antwort[**0**] = **"table"**;

 frage[**1**] = **"Stuhl"**;

 antwort[**1**] = **"chair"**;

 frage[**2**] = **"Tafel"**;

 antwort[**2**] = **"black board"**;

 frage[**3**] = **"Kreide"**;

 antwort[**3**] = **"chock"**;

 frage[**4**] = **"Löffel"**;

 antwort[**4**] = **"spoon"**;

 **function abfrage()**

 {

 n++;

 document.Formular.ausgabe.value = frage[n];

 document.Formular.eingabe.value = **""**;

 document.Formular.kontrolle.value = **""**;

 }

 **function pruefe()**

 {

 if (document.Formular.eingabe.value == antwort[n])

 {

 document.Formular.kontrolle.value = **"richtig"**;

 }

 else

 {

 document.Formular.kontrolle.value = **" falsch, richtig wäre: "** + antwort[n];

 }

 }

 **</script>**

 **</head>**

 **<body>**

 **<form** **name** = **"Formular">**

 **<input** **type** = **"button"** **name** = **"Knopf1"** **value** = **"Weiter"** **onClick** = **"abfrage()">**

 **<input** **type** = **"button"** **name** = **"Knopf2"** **value** = **"Kontrolle"** **onClick** = **"pruefe()"> <br>**

 **<input** **type** = **"text"** **name** = **"ausgabe"** **size** = **"80"> <br>**

 **<input** **type** = **"text"** **name** = **"eingabe"** **size** = **"80"> <br>**

 **<input** **type** = **"text"** **name** = **"kontrolle"** **size** = **"80">**

 **</form>**

 **</body>**

**</html>**

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