**Vokabeltrainer** (**vokabeln.html**)

<!DOCTYPE html>

**<html>**

**<head>**

**<script>**

var n = **-1**;

var frage = new Array();

var antwort = new Array();

frage[**0**] = **"Tisch"**;

antwort[**0**] = **"table"**;

frage[**1**] = **"Stuhl"**;

antwort[**1**] = **"chair"**;

frage[**2**] = **"Tafel"**;

antwort[**2**] = **"black board"**;

frage[**3**] = **"Kreide"**;

antwort[**3**] = **"chock"**;

frage[**4**] = **"Löffel"**;

antwort[**4**] = **"spoon"**;

**function abfrage()**

{

n++;

document.Formular.ausgabe.value = frage[n];

document.Formular.eingabe.value = **""**;

document.Formular.kontrolle.value = **""**;

}

**function pruefe()**

{

if (document.Formular.eingabe.value == antwort[n])

{

document.Formular.kontrolle.value = **"richtig"**;

}

else

{

document.Formular.kontrolle.value = **" falsch, richtig wäre: "** + antwort[n];

}

}

**</script>**

**</head>**

**<body>**

**<form** **name** = **"Formular">**

**<input** **type** = **"button"** **name** = **"Knopf1"** **value** = **"Weiter"** **onClick** = **"abfrage()">**

**<input** **type** = **"button"** **name** = **"Knopf2"** **value** = **"Kontrolle"** **onClick** = **"pruefe()"> <br>**

**<input** **type** = **"text"** **name** = **"ausgabe"** **size** = **"80"> <br>**

**<input** **type** = **"text"** **name** = **"eingabe"** **size** = **"80"> <br>**

**<input** **type** = **"text"** **name** = **"kontrolle"** **size** = **"80">**

**</form>**

**</body>**

**</html>**

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